Docket No.: IMMR-0152C (034701-514)

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (Currently Amended) A method, comprising:

receiving an input signal sent from an originator having a haptic code therein;

extracting [[a]] the haptic code from the input signal, the haptic code being associated with a haptic logo which distinctly corresponds to the originator, with said haptic logo providing information identifying an originator of said input signal; and

providing a control signal to an actuator, the control signal being based at least in part on the haptic code and configured to cause the actuator to output a haptic effect associated with the haptic logo, wherein the haptic effect identifies the originator of the input signal.

- 2. (Original) The method of claim 1 wherein the haptic logo is associated with a status event.
- 3. (Original) The method of claim 2 wherein the status event includes one of an advertisement event, a business-transaction event, a one-to-one marketing event, a stock-trading event, a weather-forecast event, an entertainment event, a sports event, and an emergency event.
- 4. (Original) The method of claim 1 wherein the haptic effect is output to a handheld communication device.

Claims 5-7. (Cancelled)

8. (Currently Amended) A computer-readable storage medium on which is encoded program code to be executed by a processor, said program code comprising:

program code for receiving an input signal, wherein the input signal is sent from an originator and having a haptic code therein;

program code for extracting [[a]] <u>the</u> haptic code from the input signal, the haptic code being associated with a haptic logo <u>distinctly corresponding to the originator</u>, with said haptic logo providing information identifying an originator of said input signal; and

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program code for providing a control signal to an actuator, the control signal being based at least in part on the haptic code and configured to cause the actuator to output a haptic effect associated with the haptic logo, wherein the haptic effect identifies the originator of the input signal.

- 9. (Original) The computer-readable medium of claim 8 wherein the haptic logo is associated with a status event.
- 10. (Original) The computer-readable medium of claim 9 wherein the status event includes one of an advertisement event, a business-transaction event, a one-to-one marketing event, a stock-trading event, a weather-forecast event, an entertainment event, a sports event, and an emergency event.
- 11. (Original) The computer-readable medium of claim 8 wherein the haptic effect is output to a handheld communication device.

Claims 12-14. (Cancelled)

15-16 (Previously Cancelled)

17. (Currently Amended) An apparatus, comprising:

a processor;

an actuator in communication with the processor; and

a memory in communication with the processor, the memory storing program code executable by the processor, including:

program code for receiving an input signal, wherein the input signal is sent from an originator and having a haptic code therein;

program code for extracting [[a]] the haptic code from the input signal, the haptic code being associated with a haptic logo distinctly corresponding to the originator, with said haptic logo providing information identifying an originator of said input signal; and

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program code for providing a control signal to the actuator, the control signal being based at least in part on the haptic code and configured to cause the actuator to output a haptic effect associated with the haptic logo, wherein the haptic effect identifies the originator of the input signal.

- 18. (Original) The apparatus of claim 17 wherein the actuator is coupled to a handheld communication device.
- 19. (Original) The apparatus of claim 18 wherein the handheld communication device includes one of a cellular phone, a satellite phone, a cordless phone, a personal digital assistant, a pager, a two-way radio, a portable computer, a game console controller, a personal gaming device, and an MP3 player.
- 20. (Original) The apparatus of claim 17 wherein the haptic logo is associated with a status event.
- 21. (Original) The apparatus of claim 20 wherein the status event includes one of an advertisement event, a business-transaction event, a one-to-one marketing event, a stock-trading event, a weather-forecast event, an entertainment event, a sports event, and an emergency event.
- 22. (Original) The apparatus of claim 17 wherein the memory further stores a haptic lookup table associating a plurality of haptic codes each with a control signal.
- 23. (Original) The apparatus of claim 22 wherein the memory further stores program code to download the haptic lookup table from a remote source.

Claims 24-28. (Cancelled)

29. (New) A mobile device comprising: means for receiving an input signal sent from an originator;

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means for extracting a haptic code from the input signal, the haptic code being associated with a haptic logo which only distinctly corresponds to the originator; and

means for outputting a haptic effect associated with the haptic logo, wherein the haptic effect identifies the originator of the input signal.

30. (New) A method, comprising:

transmitting an input signal from an originator via a first communication device; receiving the signal at a second communication device; and

extracting a haptic code from the input signal at the second communication device, the haptic code being associated with a haptic logo only distinctly corresponding to the originator, wherein the an actuator of the second communication device outputs a haptic effect associated with the haptic logo, wherein the haptic effect identifies the originator of the input signal.